

Shape garden

Educator guide | Flexible starting ages: 5 to 7, 7 to 9 years

Turn circles, triangles and squares into an original garden. Start with roomy outlines, then create a garden of your own.

AT A GLANCE

About 20 minutes, with pauses as needed. Use one or both activity pages.

Materials: Printed activity pages; Crayons, pencils or washable markers.

INVITE, EXPLORE, CREATE

- 01** Offer two drawing tools or colors and invite the learner to choose.
- 02** Explore the three large shape plants. Trace, color, add marks or point to a shape.
- 03** Use the open garden page to add plants, paths or imaginary garden visitors.
- 04** Invite the learner to show one detail, describe it, point to it or keep the work private.

MAKE IT WORK FOR YOUR LEARNERS

- No cutting or glue is needed. An adult can hold the paper steady or tape it to the table.
- Cover two plants with scrap paper to show one shape at a time.
- Offer pointing, eye gaze, a spoken choice or drawing as equally useful ways to participate.
- For a new challenge, combine shapes or invent a plant with a repeating pattern.

PRINT & USE

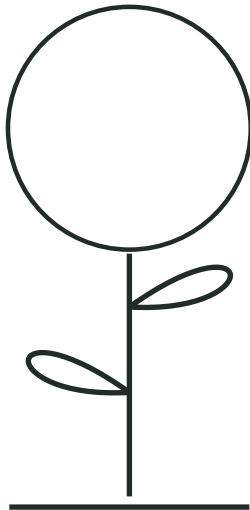
Print at 100% / actual size on the matching paper size. Black-and-white printing works well. Free to print, copy and adapt for classrooms and home.

Participation can include looking, choosing, pointing, describing or making. Skip any step and respect a request to pause. No personal information is needed.

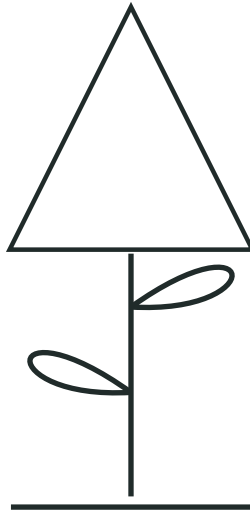
Shapes can grow

Trace, color or add marks. There is no one way to make a plant.

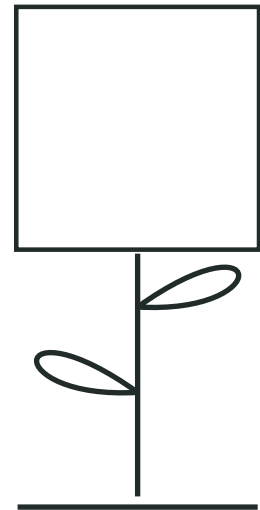
Circle



Triangle



Square

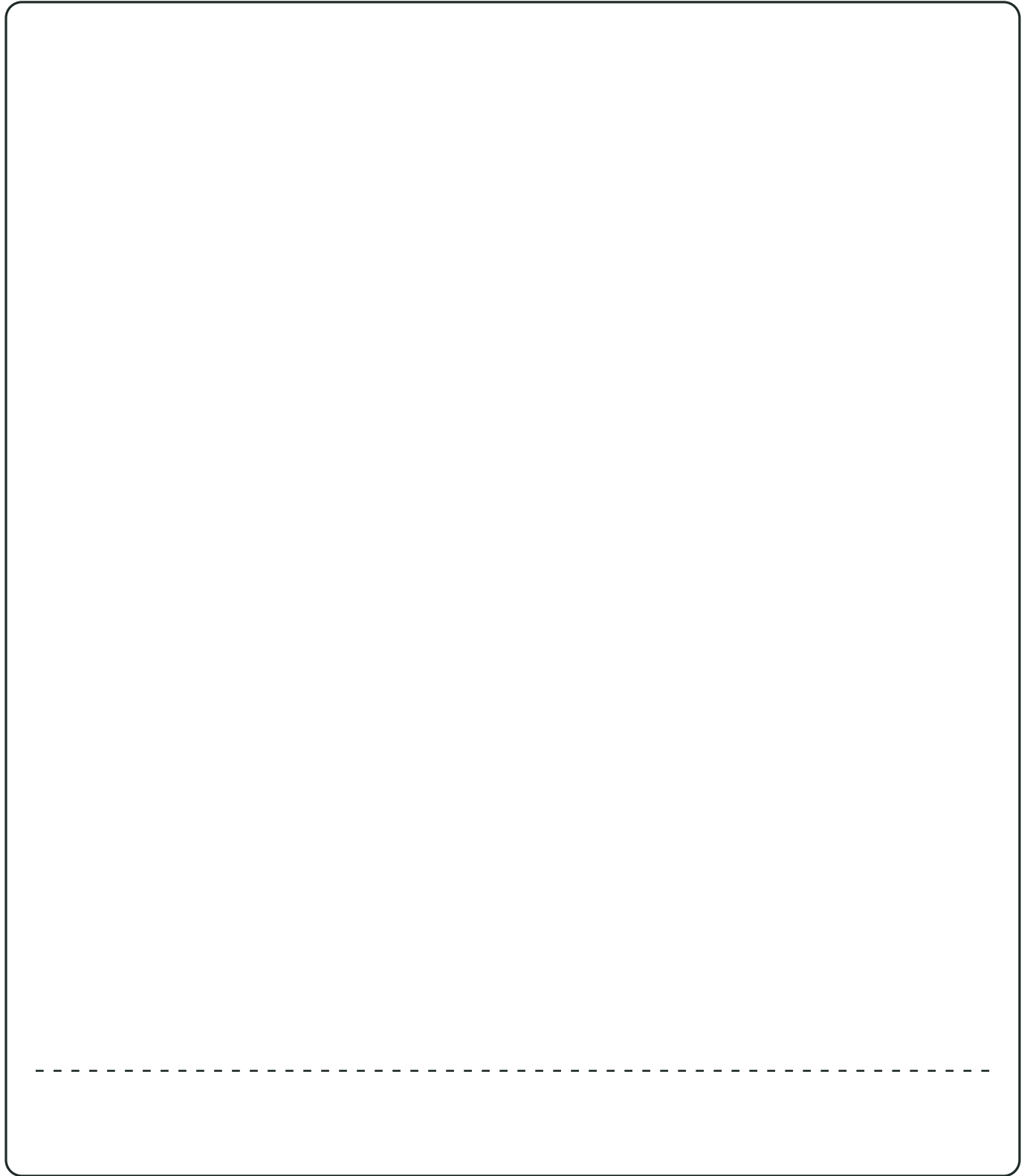


Add your own shape plant.

A large empty rectangular box with rounded corners, intended for a student to draw their own shape plant.

A garden of your own

Draw shapes, plants, paths or imaginary visitors. Leave space if you like.



You can show a favorite detail by pointing, speaking or drawing.

Line adventures

Educator guide | Flexible starting ages: 5 to 7, 7 to 9, 9 to 11 years

Explore straight, wavy and zigzag lines with a finger or drawing tool. Use a wide open map to send your own line on an adventure.

AT A GLANCE

About 15 minutes, with pauses as needed. Use one or both activity pages.

Materials: Printed activity pages; Pencil, crayon or washable marker.

INVITE, EXPLORE, CREATE

- 01** Show one line and explore it together with a finger, a look or a tool.
- 02** Trace beside or over each example, or make a different line in its open lane.
- 03** Choose a starting circle on the map and draw a journey to an ending square.
- 04** Add places along the route, then share the journey in any preferred way.

MAKE IT WORK FOR YOUR LEARNERS

- Use one lane at a time and turn the page to a comfortable angle.
- A thicker crayon or a larger drawing surface is an option, not a requirement.
- An adult can draw a line described or selected by the learner.
- Offer a short route with one place, or extend the story across the whole page.

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Try a line

Follow each example with your finger or tool. Make your own line beside it.

Straight



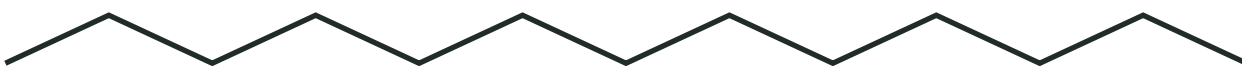
Your line:

Wavy



Your line:

Zigzag



Your line:

Where will your line go?

Choose a start. Draw a journey. Add places, people or imaginary things.



Start



Finish

A short route, a long route or a new route can all be an adventure.

Pattern studio

Educator guide | Flexible starting ages: 5 to 7, 7 to 9, 9 to 11 years

Continue simple shape patterns or change the rule. Design your own big tiles using marks, shapes, symbols or colors.

AT A GLANCE

About 20 minutes, with pauses as needed. Use one or both activity pages.

Materials: Printed activity pages; Crayons, pencils or washable markers.

INVITE, EXPLORE, CREATE

- 01** Look at a pattern row. Name, point to or notice the shapes in its rule.
- 02** Draw, name or point to a shape that could go in an empty space.
- 03** Choose two marks or colors and repeat them in the large design tiles.
- 04** Invite the learner to keep a pattern, change it or explain a new rule.

MAKE IT WORK FOR YOUR LEARNERS

- Offer a choice of two shapes rather than an open-ended question.
- Use the larger blank tiles if the pattern rows feel crowded.
- Accept marks, stamps, dictated choices or imagined colors; there is no required finish.
- For more complexity, try a three-part repeat or make a border that changes gradually.

PRINT & USE

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What could come next?

Draw a shape in the open spaces. You can also invent a different rule.

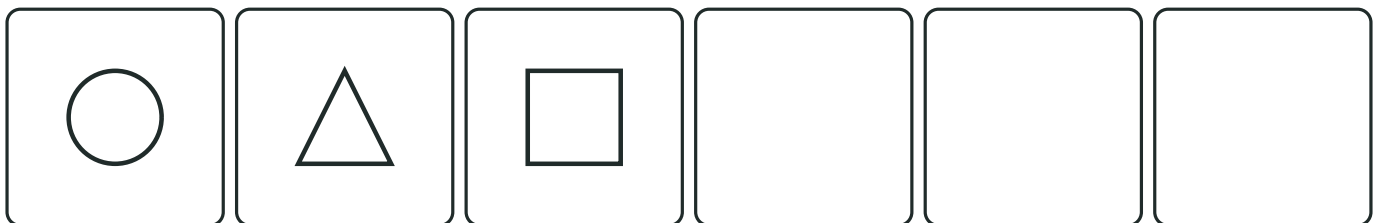
A shape, then another shape



Two triangles, then a circle



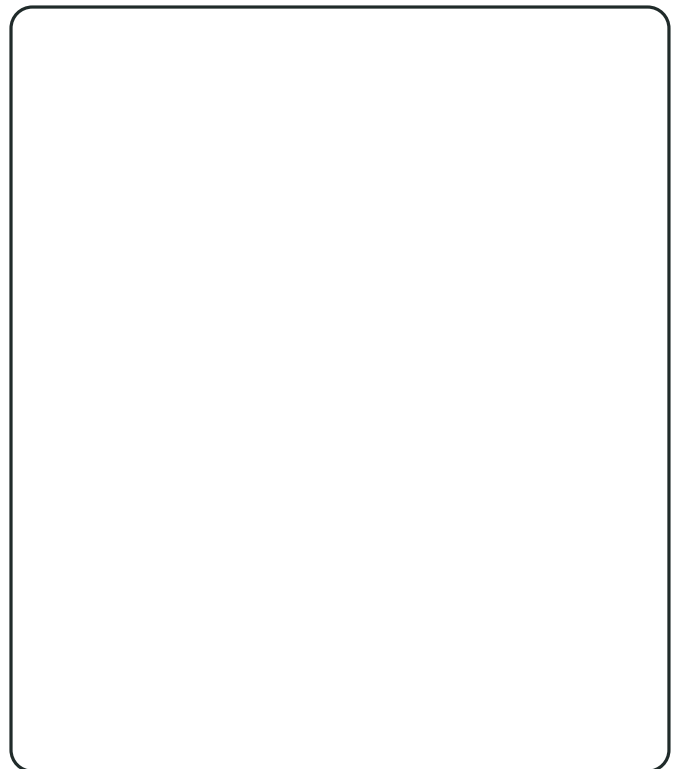
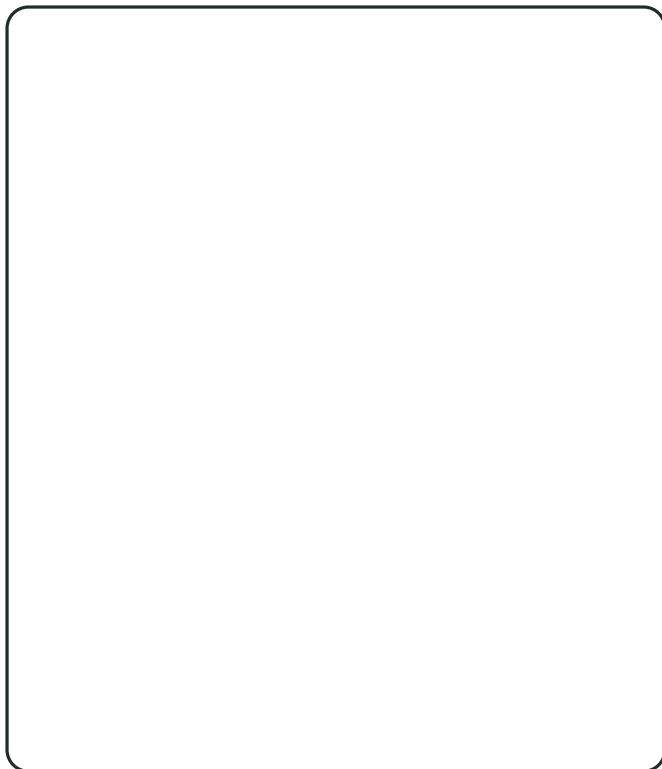
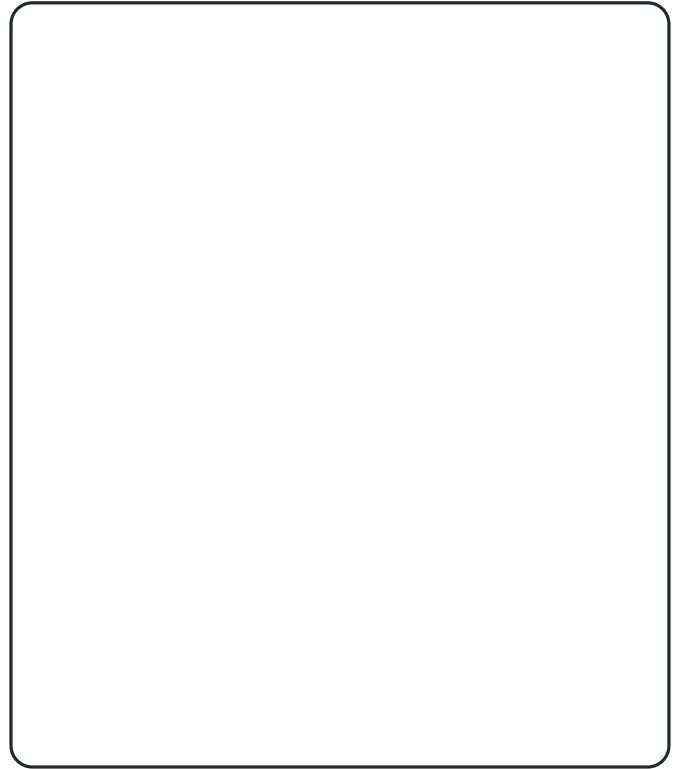
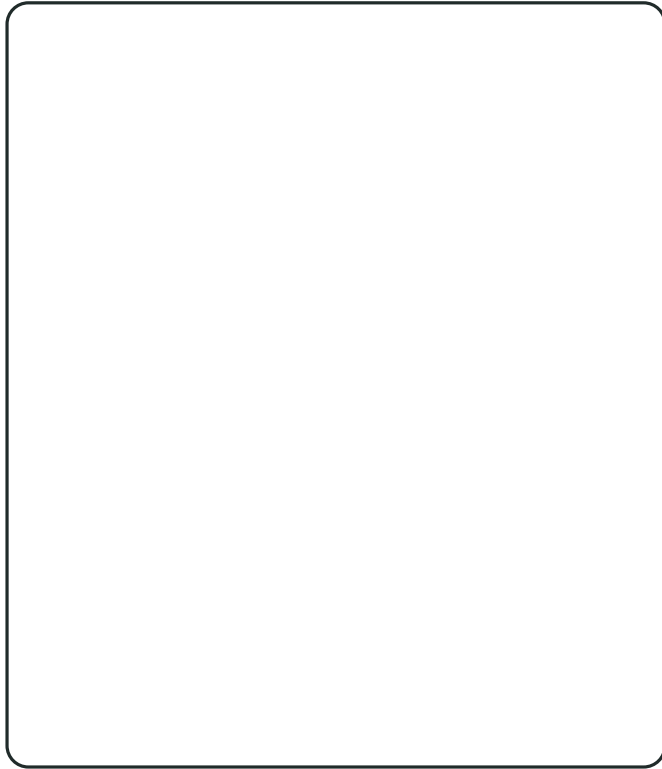
Three different shapes



Say, point or draw. A new rule is welcome.

Your pattern studio

Choose marks, shapes or colors. Repeat them in one tile or all four.



Try a repeat. Change it if you want. Each tile can have its own rule.

Paper neighborhood

Educator guide | Flexible starting ages: 5 to 7, 7 to 9, 9 to 11 years

Design welcoming buildings and a shared neighborhood. Draw directly on the page, or add torn-paper shapes if that suits your group.

AT A GLANCE

About 25 minutes, with pauses as needed. Use one or both activity pages.

Materials: Printed activity pages; Crayons, pencils or washable markers; Optional: scrap paper and glue stick with adult support.

INVITE, EXPLORE, CREATE

- 01** Choose a place for the neighborhood: a home, library, studio or an invented place.
- 02** Add doors, windows, signs or textures to the three building outlines.
- 03** Use the open map to draw buildings, paths and places to meet or pause.
- 04** Discuss one feature that helps people enjoy the space, such as shade or a wide path.

MAKE IT WORK FOR YOUR LEARNERS

- The complete activity works with drawing only; cutting and gluing are optional.
- Show one building at a time or invite the learner to choose a single building.
- Offer two place ideas, pictures from a familiar setting or the option to invent one.
- If using collage, offer large pre-torn paper pieces and supervise materials as appropriate.

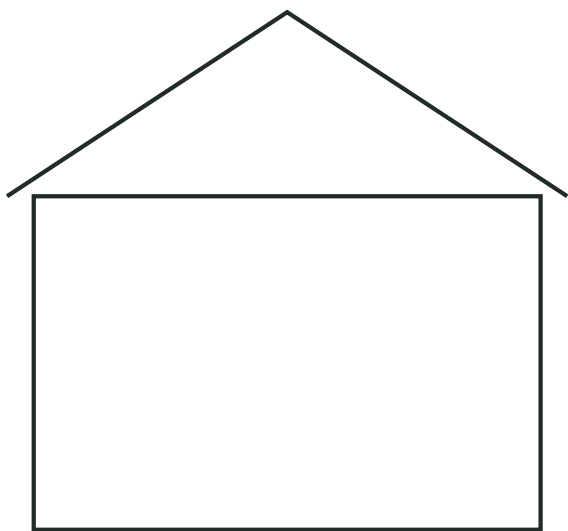
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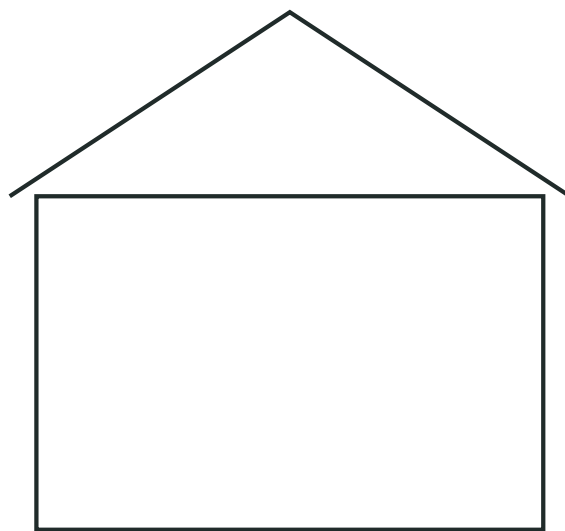
Participation can include looking, choosing, pointing, describing or making. Skip any step and respect a request to pause. No personal information is needed.

Places for our neighborhood

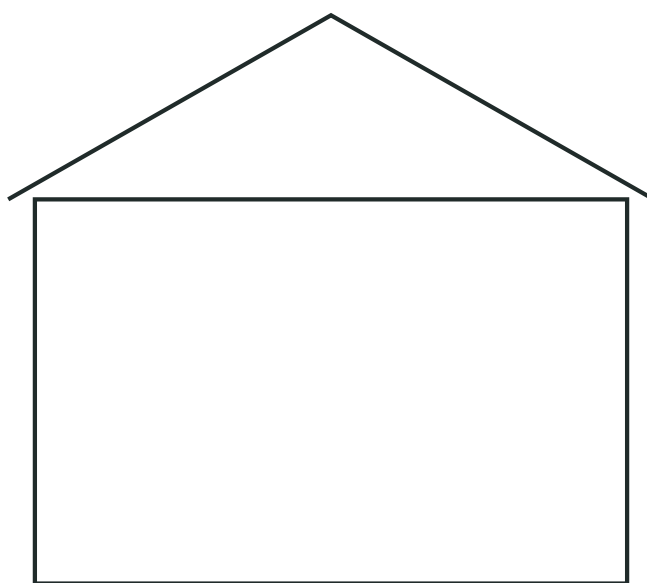
Add doors, windows, signs and details. Each place can be real or imagined.



A place to make



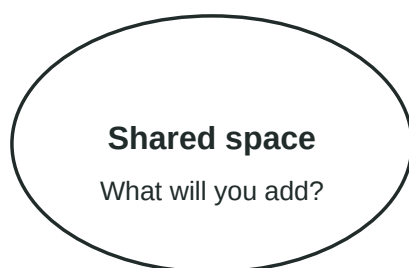
A place to share



A place you choose

Build a shared place

Draw buildings and paths. Add somewhere to meet, play, make or pause.



Think about how people could move around and enjoy your neighborhood.

Texture explorer

Educator guide | Flexible starting ages: 5 to 7, 7 to 9, 9 to 11 years

Try dots, dashes and waves, then fill a large artwork frame with your own textures. Touching real materials is optional and never required.

AT A GLANCE

About 20 minutes, with pauses as needed. Use one or both activity pages.

Materials: Printed activity pages; Pencil, crayon or washable marker.

INVITE, EXPLORE, CREATE

- 01** Look at the three printed mark examples and choose one to try.
- 02** Repeat the mark in its large box, or use the blank box for a new texture.
- 03** Draw a big shape in the artwork frame and fill it with one or more textures.
- 04** Invite the learner to compare marks by looking, describing or pointing.

MAKE IT WORK FOR YOUR LEARNERS

- Keep this a dry drawing activity, with no extra materials to touch.
- Offer a smooth drawing surface, a familiar tool and a choice to stop or pause.
- Use large, widely spaced marks or ask an adult to draw a selected mark.
- Extend the activity with contrasting textures inside different shapes.

PRINT & USE

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A collection of marks

Try a mark in each box, or choose just one. Looking is welcome too.

Dots

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Dashes

/ / / / / / /

Waves

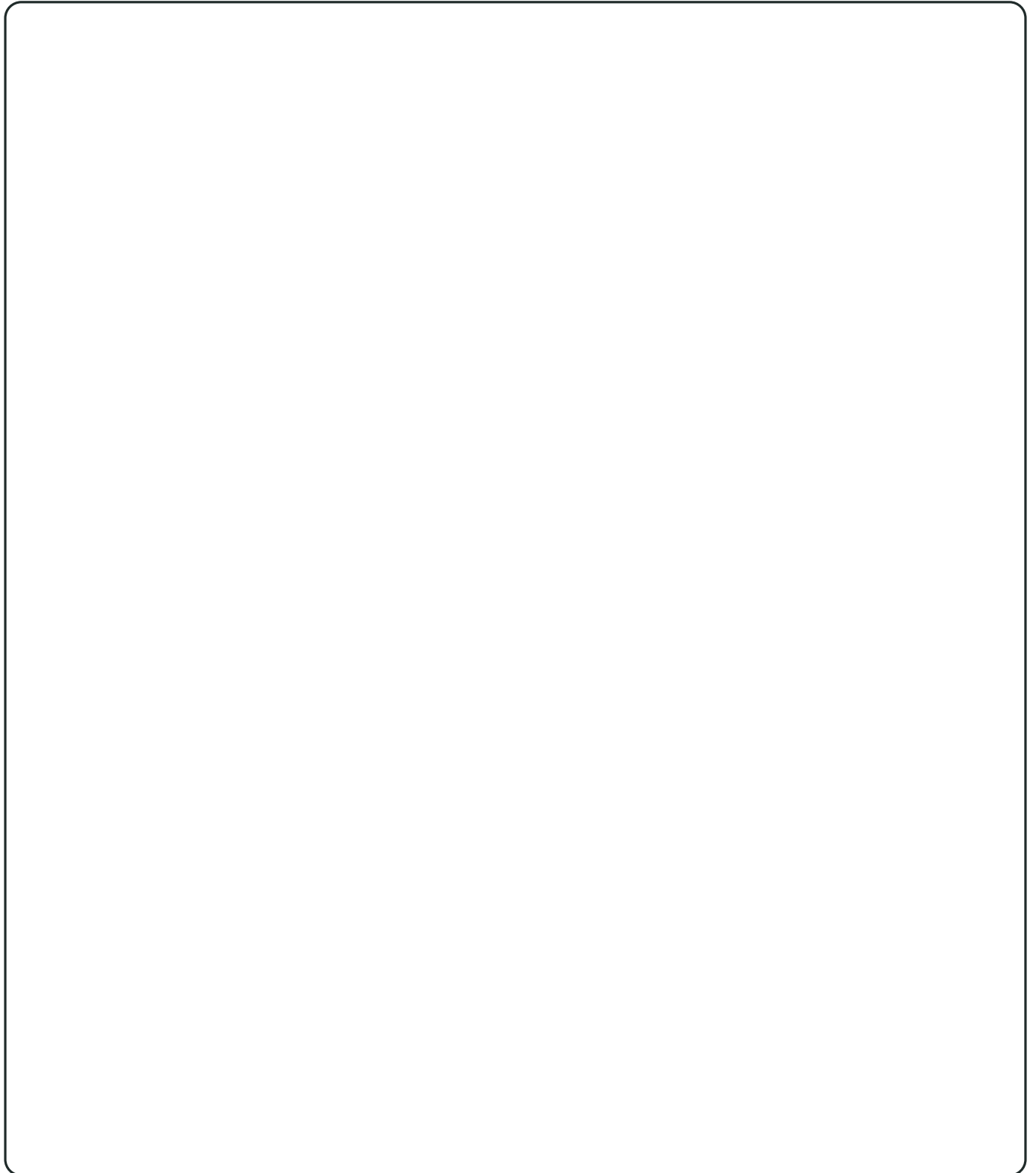
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My own marks

Use large or small marks. Change the spaces between them.

Make a texture artwork

Draw a big shape, then fill it with marks. Or make a whole page of textures.



Which mark would you like to try again? Point, say or draw.

My art plan

Educator guide | Flexible starting ages: 5 to 7, 7 to 9, 9 to 11 years

Make a simple art plan with visual choices, then use a full drawing space to create. A small reflection offers several ways to respond.

AT A GLANCE

About 15 minutes, with pauses as needed. Use one or both activity pages.

Materials: Printed activity pages; Any comfortable drawing tool.

INVITE, EXPLORE, CREATE

- 01** Offer the visual choices and invite the learner to circle, point to or name a starting idea.
- 02** Choose a tool or color and one way an adult can support the activity.
- 03** Create in the open artwork frame. Changing the plan is welcome.
- 04** Use the optional reflection to keep going, share a detail or choose to finish.

MAKE IT WORK FOR YOUR LEARNERS

- Offer two choices at a time or cover choices that are not useful today.
- Pointing, speech, gesture or partner-assisted choice can replace writing.
- A learner may skip the plan and begin drawing, or stop at choosing an idea.
- Treat the plan as a flexible invitation; do not require every box to be completed.

PRINT & USE

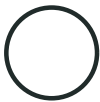
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My starting choices

Point, circle, say or draw a choice. You can change your plan at any time.

1 I could start with...



Circle



Square



Triangle

2 I could add...



Lines



Dots



My own idea

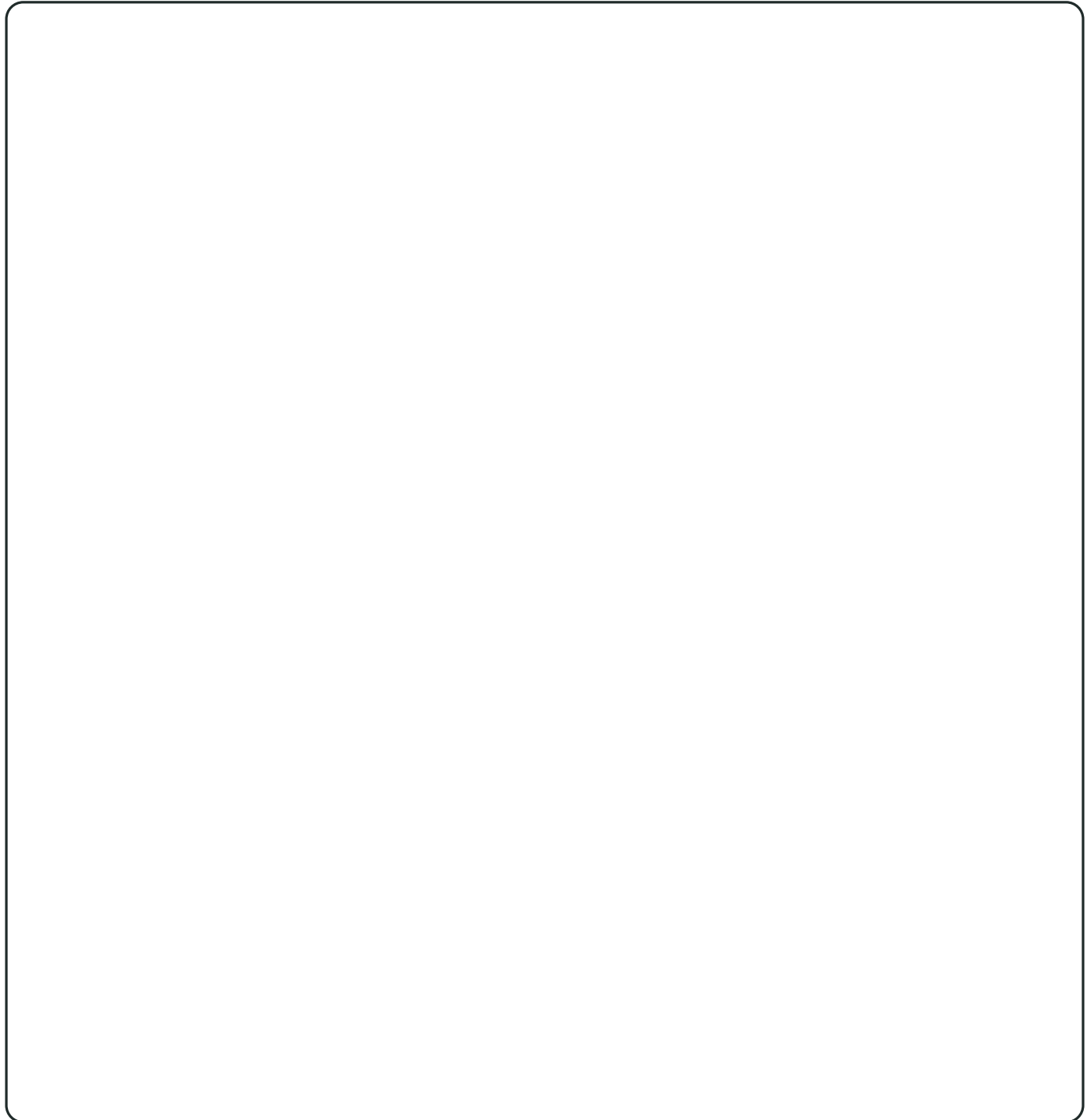
3 A support I can choose...

- ☐ A tool I like
- ☐ Someone to help
- ☐ A pause when I want

These are invitations. You can also start without a plan.

Space for my art

Make a little, make a lot or try a new idea. The choices are yours.



Optional: What would you like to do next?

☐

Keep creating

☐

Share a detail

☐

Finish for now

You can point, speak, gesture or make your own choice.