Line adventures

Educator guide | Flexible starting ages: 5 to 7, 7 to 9, 9 to 11 years

Explore straight, wavy and zigzag lines with a finger or drawing tool. Use a wide open map to send your own line on an adventure.

AT A GLANCE

About 15 minutes, with pauses as needed. Use one or both activity pages.

Materials: Printed activity pages; Pencil, crayon or washable marker.

INVITE, EXPLORE, CREATE

01 Show one line and explore it together with a finger, a look or a tool.

02 Trace beside or over each example, or make a different line in its open lane.

03 Choose a starting circle on the map and draw a journey to an ending square.

04 Add places along the route, then share the journey in any preferred way.

MAKE IT WORK FOR YOUR LEARNERS

- Use one lane at a time and turn the page to a comfortable angle.
- A thicker crayon or a larger drawing surface is an option, not a requirement.
- An adult can draw a line described or selected by the learner.
- Offer a short route with one place, or extend the story across the whole page.

PRINT & USE

Print at 100% / actual size on the matching paper size. Black-and-white printing works well. Free to print, copy and adapt for classrooms and home.

Participation can include looking, choosing, pointing, describing or making. Skip any step and respect a request to pause. No personal information is needed.

Try a line

Follow each example with your finger or tool. Make your own line beside it.

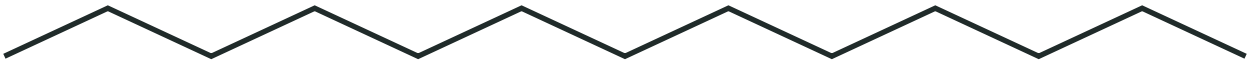
Straight

Your line:

Wavy

Your line:

Zigzag



Your line:

Where will your line go?

Choose a start. Draw a journey. Add places, people or imaginary things.

Start

Finish

A short route, a long route or a new route can all be an adventure.